Alaska ComiCon Judging Criteria

	Emerging (1)	Developing (2)	Proficient (3)	Advanced (4)
Vision & Execution How well is the cosplay executed compared to the source material?	Can't identify source or no source material. Character and/or fandom is unclear.	Source material is loosely identifiable in cosplay. Elements of the character and/or fandom are recognizable.	Source material and cosplay are in alignment. Immediate recognition of character and/or fandom.	In addition to Proficient. The cosplay is "immersive."
Craftsmanship What is the quality of the build?	Cosplay is incomplete and/or not self made. Build techniques are distracting.	Cosplay is mostly complete. Build techniques are noticeable but not distracting.	Cosplay is complete, well constructed, and cleanly finished. Build techniques are cohesive in the cosplay.	In addition to Proficient The cosplay is "seamless."
Technique *Ambition Level of complexity	Basic techniques are used with some success.	Basic or intermediate techniques are used appropriately and effectively.	Basic, intermediate and/or advanced techniques are used appropriately and effectively.	In addition to Proficient Execution of techniques demonstrate "mastery."
Technique *Breadth Variety of techniques	A single technique is used. OR Multiple techniques are attempted.	A single technique is demonstrated cleanly and cohesively. OR Multiple techniques are demonstrated.	Multiple techniques are demonstrated successfully and cohesively.	In addition to Proficient. Execution of multiple techniques that demonstrate 'mastery."
Functionality & Finish What other elements contribute to the successful execution of the cosplay? Mobility? Fit? Wearability? Travel?	The cosplayer cannot safely wear the cosplay. Cosplay is constructed with little consideration for fit, assembly, maintenance, and/or travel.	The cosplayer can move and navigate. Cosplay is constructed with some consideration for fit, assembly, maintenance, and/or travel.	The cosplayer can move/navigate effectively and safely. Cosplay is purposefully constructed with clear consideration for fit, assembly, maintenance, and/or travel.	In addition to Proficient. The cosplay is *cleverly engineered.*

^{*}Clause of Professional Conduct: Cosplayers who fail to exhibit professionalism, respect, and/or courtesy may be removed from the competition.

Cosplayer Judging Sheet

ame:				
e (optional)				
Craftsmanship	Technique/Ambition	Technique breadth	Functionality and finish	Total lour
				20
Notes:				
	e (optional) Craftsmanship	e (optional) Craftsmanship Technique/Ambition	Craftsmanship Technique/Ambition Technique breadth	e (optional) Craftsmanship Technique/Ambition Technique breadth finish